FINAL FANTASY XIV: A Realm Reborn
Beta Test Roadmap

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* Dates and content are subject to change depending on development progress and user feedback.
Objectives of the FFXIV: ARR Beta Test

- Level Progression Rebalancing
- Battle System Rebalancing
- Crafting/Gathering Systems Rebalancing
- User Interface Refinement
- Bug Reporting and Fixing
- Version 1.0 Character Data Import Testing
- Server Stress Testing
Platforms for FFXIV: ARR Beta Test

FFXIV:ARR Beta Test will be executed on two platforms:

- Windows PC
- PlayStation®3

The test schedule for the Windows PC version and the PlayStation®3 version will be different.
The following players are eligible:

* A Square Enix account is required to participate in the beta test. However, an account is not required when submitting a beta tester application.

• Legacy Status Holders
• FFXIV Service Account Holders
• Applicants selected through the Beta Tester Application Site

* Players can apply to participate in both the Windows PC or PlayStation®3 beta tests through the Beta Tester Application Site.
Beta Tester Selection

Beta applicants will undergo screening.

* A Square Enix account is required to participate in the beta test. However, an account is not required when submitting a beta tester application.

- Testers will be selected in waves throughout the Beta Test.
- Players in possession of a SQUARE ENIX MEMBERS code that came bundled with FINAL FANTASY XIII will be given priority for the PlayStation®3 Beta Test.
Beta Test Phases

- Phase 1: Windows PC (Completed)
  Core Systems Rebalancing
- Phase 2: Windows PC (Completed)
  Gamepad Control Adjustments
- Phase 3: Windows PC & PlayStation®3
  Global Testing and Version 1.0 Character Data Import Testing
- Phase 4: Windows PC & PlayStation®3
  Open Beta Test

* Please refer to the following slides for more details.
**PHASE 1 (Completed)**
- Closed beta/NDA in place
- Commences mid-February 2013
- Duration: 2–4 weeks (subject to change)

**PHASE 2 (Completed)**
- Closed beta/NDA in place
- Duration: 1–3 weeks (subject to change)

**PHASE 3**
- Closed beta/NDA partially lifted
- Duration: 1–3 weeks (subject to change)
- PlayStation 3 beta test begins

**PHASE 4**
- Open beta/NDA partially lifted
- Duration: 1–2 weeks

* The graph is not to scale.
* The schedule is subject to change depending on the volume of feedback.
* Phase duration is subject to change depending on the amount of adjustments required.
- Phase 1 characters will be deleted at the start of phase 2.
- The data center will be located in Japan.
- Between 5 and 10 Worlds will be available.
- All races and genders will be playable.
  * Certain customization options will be unavailable until phase 3.
- The level cap will be set to 35.
- Eorzea time will be implemented (morning, afternoon, evening, night, etc.)
- All Legacy status holders qualify as testers in phase 1.
- The following will be implemented for testing:
  
  Main scenario (partial) / Sidequests / Class quests / Full Active Time Events
  Hunting Log / New behest / Dungeons (up to level 35)
  Opening event (excluding CG movie) / Cutscenes / Player Search
  Markets / Item Search (text strings, HQ, materia, etc.) / Other

- In addition to the above, the following is also scheduled:
  
  Fall damage testing / Alpha feedback revisions (part I)
  Alpha UI feedback revisions (part I) / Graphical tweaks
  Performance optimization

Beta Test Phase 1

(Completed)
- Phase 2 characters will be deleted at the start of phase 3.
- The data center will be located in Japan.
- Between 10 and 15 Worlds will be available.
- All races and genders will be playable.
  * Certain customization options will be unavailable until phase 3.
- The level cap will be set to 35.
- Gamepad control will be implemented.
- The following will be implemented for testing:
  
  Grand Companies / Grand Company exchange items  
  Private chocobos (chocobo raising unavailable) / Additional sidequests  
  Additional class quests / Additional Full Active Time Events / Other  

- In addition to the above, the following is also scheduled:

  Gamepad control adjustments & feedback confirmation  
  Alpha feedback revisions (part II) / Alpha UI feedback revisions (part II)  
  UI optimization testing / Beta phase 1 feedback revisions  
  Performance optimization
- Phase 3 characters will be deleted at the start of phase 4.
- Data centers will be located in Japan and overseas.
- More than 20 Worlds will be available.
- All character customization options will be available.
- Beta Phase 3 characters can level from 1-35.
- Version 1.0 characters can be used.
  * In this case, the level cap will be that of the Version 1.0 character’s.
- Testing will commence on the PlayStation®3.
- All FFXIV service account holders qualify as testers in phase 3.
- The following elements will be introduced for testing:
  
  Limsa Lominsa and Ul’dah leveling paths / Additional side quests
  Additional class quests / Additional Full Active Time Events / Additional dungeons
  Free companies (formation and management) / Free company points → Will be in Phase 4
  Linkshells / Limit Break / Materia crafting /
  Duty Finder (the player matching feature) will be implemented in the middle of Beta phase 3
  Level Sync / Other

- In addition to the above, the following is also scheduled:
  
  Beta phase 2 feedback revisions / Version 1.0 data migration testing
  Overseas data center stress testing / Performance optimization
- Phase 4 is scheduled to be an open beta.
- The PlayStation®3 version will be available.
- Characters created during this phase will be carried over to the official release.
  * Circumstance may necessitate the deletion of character data.
- More than 20 Worlds will be available.
- All character customization options will be available.
- Version 1.0 characters can be used.

  - The Duty Finder (player matching feature) will be implemented. → Will be in Phase 3
  - The Level Sync feature will be implemented. → Will be in Phase 3
  - Stress testing will be conducted on the housing system.
  - Testing will be conducted on the PvP Coliseum.
  - Free company points

- Version 1.0 service account holders will be able to download the official FFXIV: ARR client free of charge.
  * Those wishing to play on PlayStation®3 must purchase a copy of the game for that system.